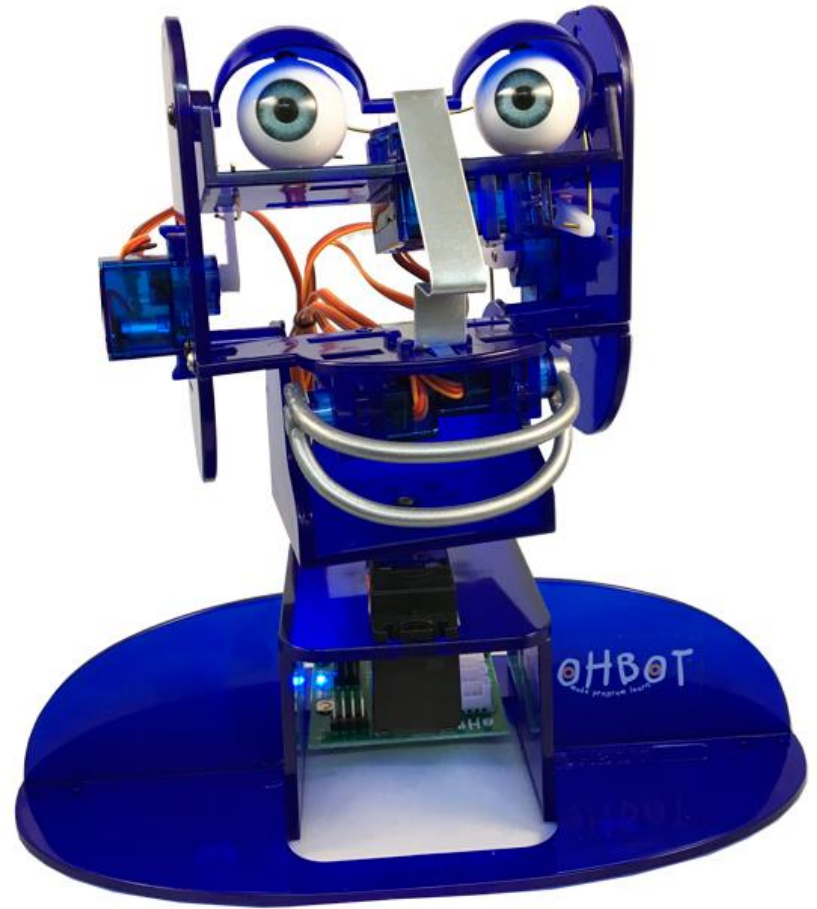


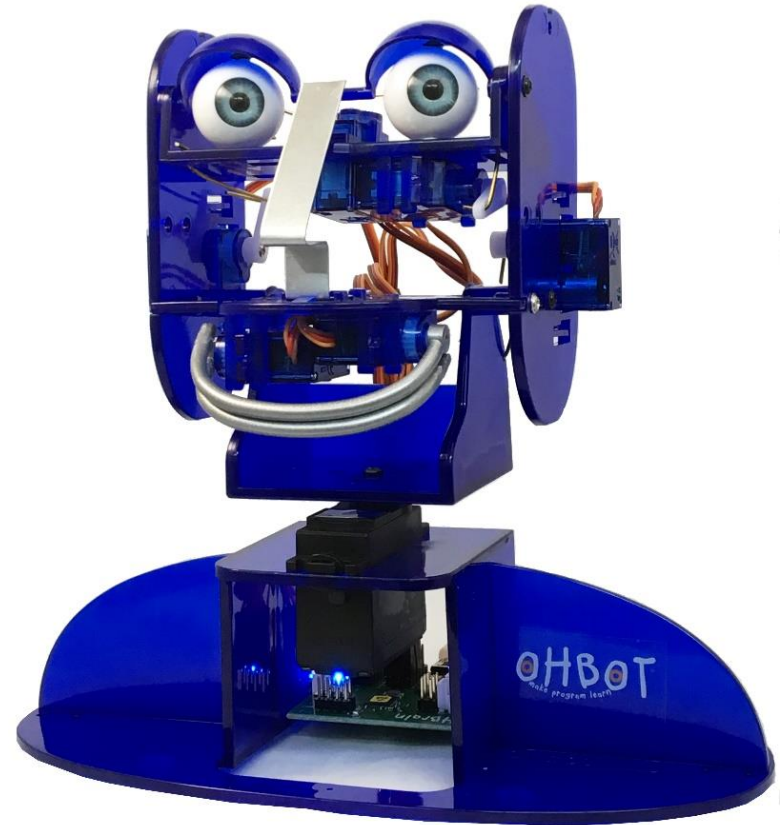
Lesson 5: Two Variables

I can use more than one variable in the same program



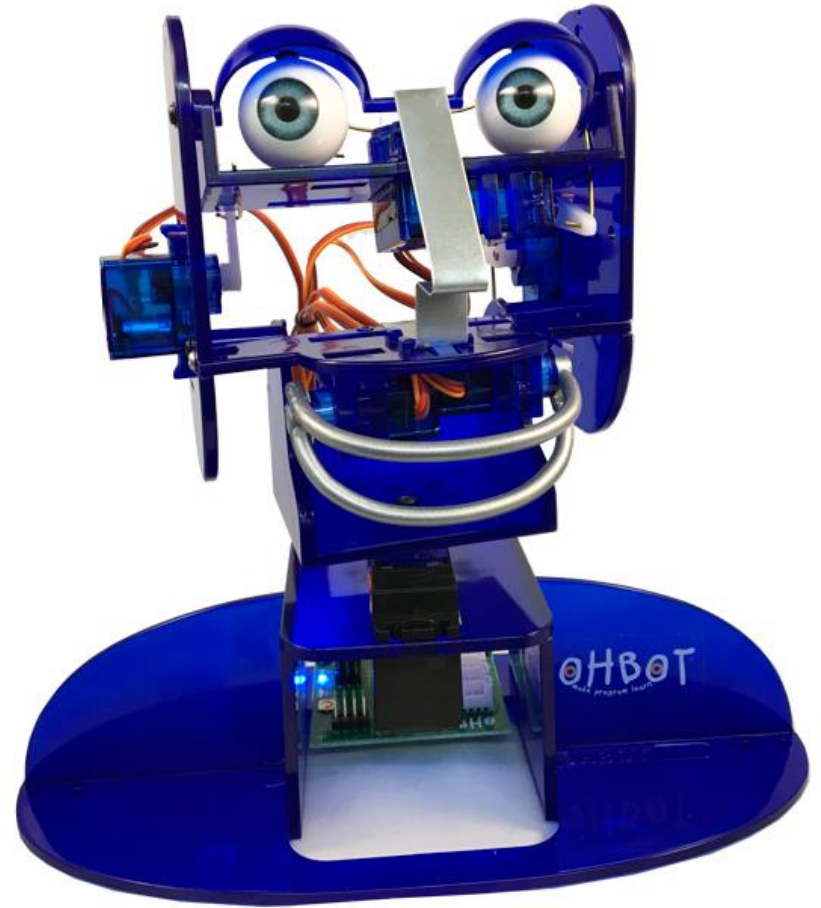
Activity 1

Can you write a program that uses repeat to make Ohbot nod its head a number of times?



Example head nod

```
when clicked  
repeat 3  
  set HeadNod to 0  
  wait 1 secs  
  set HeadNod to 5  
  wait 1 secs
```



Activity 2

Can you write a program to make Ohbot count the number of times it nods?

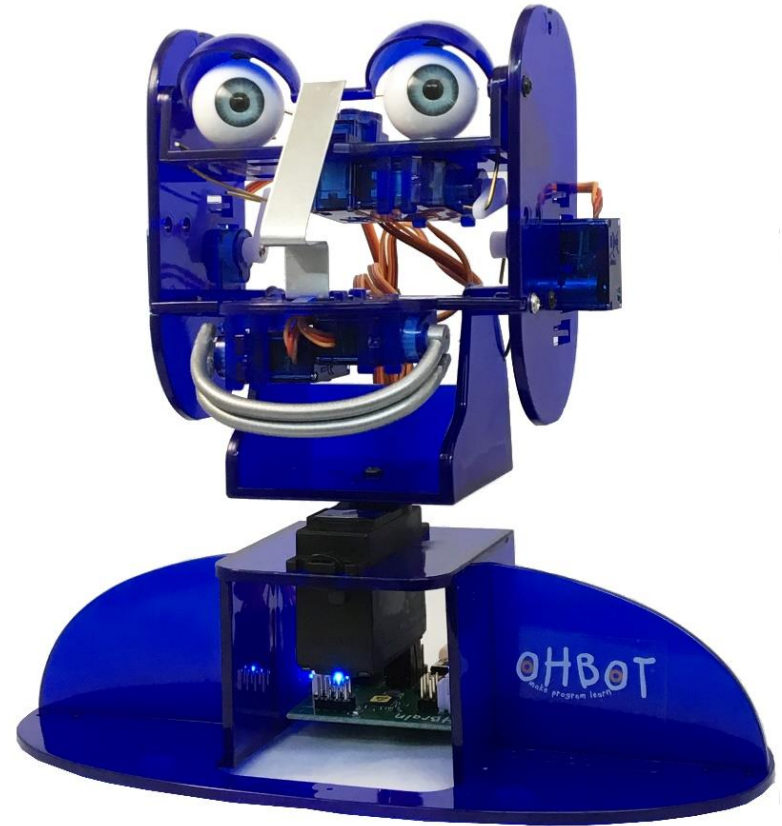
Make a Variable

head nod

set head nod to 0

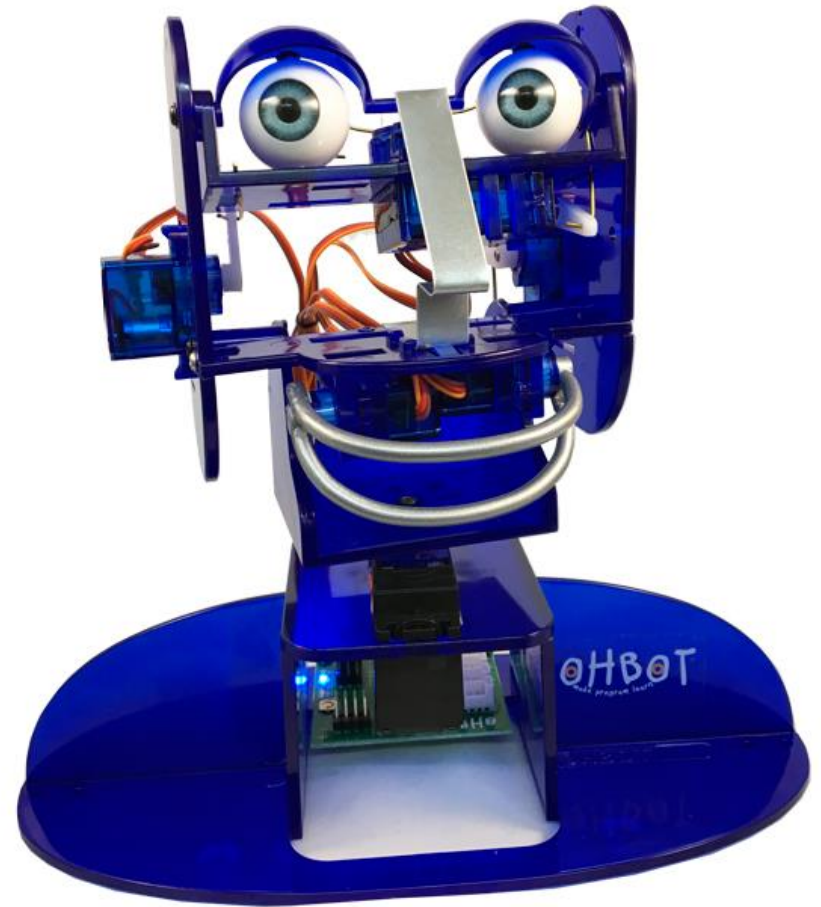
change head nod by 1

Make a List



Example

```
when clicked
  set head nod to 0
  repeat 10
    set HeadNod to 0
    wait 1 secs
    set HeadNod to 5
    change head nod by 1
    wait 1 secs
```



Activity 3

Can you extend your program to make Ohbot blink a number of times, and count the blinks after it has nodded?

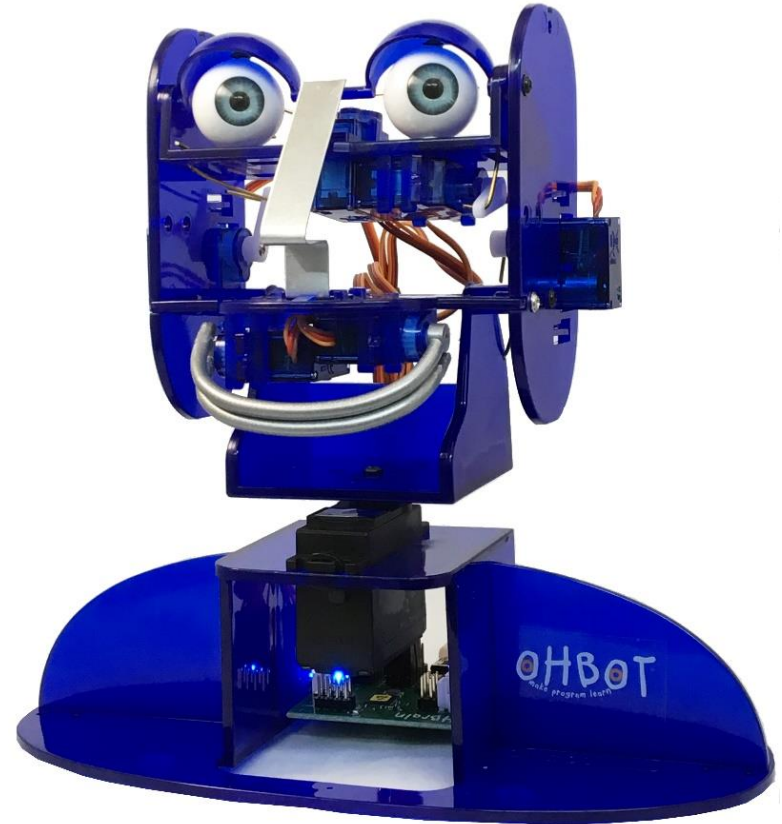
Make a Variable

- blink
- head nod

set blink ▾ to 0

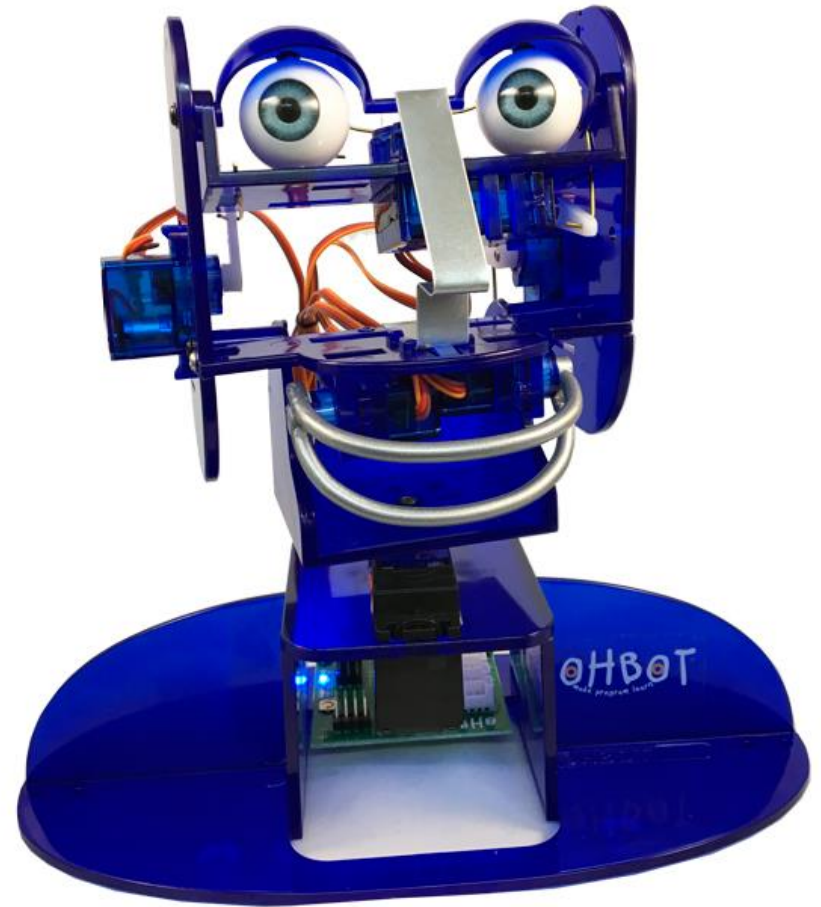
change blink ▾ by 1

Make a List



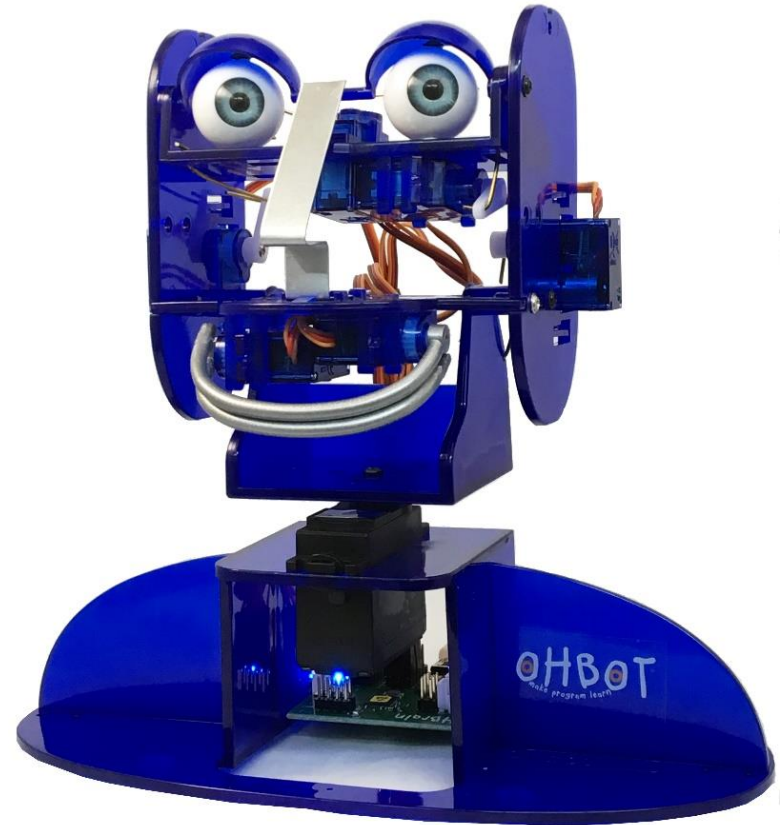
Example

```
when clicked
  set head nod to 0
  set blink to 0
  repeat 3
    set HeadNod to 0
    wait 1 secs
    set HeadNod to 5
    change head nod by 1
    wait 1 secs
  repeat 4
    set LidBlink to 0
    wait 1 secs
    set LidBlink to 10
    change blink by 1
    wait 1 secs
```



Extension

Can you extend your program to make Ohbot carry out a sequence of three movements and count the number of each?



Example

```
when clicked
set eye turn to 0
set head nod to 0
set blink to 0
repeat 5
  set HeadNod to 0
  wait 1 secs
  set HeadNod to 5
  change head nod by 1
  wait 1 secs
repeat 4
  set LidBlink to 0
  wait 1 secs
  set LidBlink to 10
  change blink by 1
  wait 1 secs
repeat 2
  set EyeTurn to 0
  wait 1 secs
  set EyeTurn to 10
  change eye turn by 1
  wait 1 secs
set EyeTurn to 5
```

